

Scourged The Iron Druid Chronicles

From the author of *The Iron Druid Chronicles* comes a rollicking urban-fantasy adventure featuring Atticus O'Sullivan. Atticus has a history of messing with the gods, and now he'll have to outfox a deity at her own deadly cat-and-mouse game. When he's not vanquishing villainous gods or dodging demons, two-thousand-year-old Druid Atticus O'Sullivan can be found behind the counter of Third Eye Books and Herbs in modern-day Tempe, Arizona, literally minding his own business. But when an evil sorcerer—and amateur shoplifter—snatches an ancient Egyptian tome of black magic, *The Grimoire of the Lamb*, Atticus is not sheepish about pursuing him to the ends of the earth . . . or at least to the Land of the Pharaohs. Unfortunately, Atticus already has enemies in Egypt—including cat goddess Bast, who wants her own book of mischief back from the Druid. In the streets of Cairo, she sends a feline phalanx after Atticus and his Irish wolfhound, Oberon. With fur still flying, Atticus must locate the sorcerer's secret lair—where he will face killer crocodiles, spooky sarcophagi, and an ancient evil Egyptian who's determined to order the sacrificial lamb special tonight. Includes an excerpt from Kevin Hearne's *Iron Druid Chronicles* novel *Hunted!*

Praise for Kevin Hearne and The Iron Druid Chronicles “Celtic mythology and an ancient Druid with modern attitude mix it up in the Arizona desert in this witty new fantasy series.”—Kelly Meding, author of *Three Days to Dead* “[Atticus is] a strong modern hero with a long history and the wit to survive in the twenty-first century. . . . A snappy narrative voice . . . a savvy urban fantasy adventure.”—Library Journal, on *Hounded*

*****OVER A MILLION COPIES OF THE IRON DRUID BOOKS SOLD***** 'American Gods meets Jim Butcher's Harry Dresden' SFF World Discover this action-packed collection of short stories featuring Atticus O'Sullivan - the two-thousand-year-old tattooed Irishman with extraordinary powers from Kevin Hearne's New York Times bestselling Iron Druid Chronicles. - In ancient Egypt, Atticus raids a secret chamber underneath the library of Alexandria, dodging deadly traps, only to learn that on-site security includes two members of the Egyptian pantheon . . . - During the Gold Rush, the avatar of greed himself turns the streets of San Francisco red with blood and upsets the elemental Sequoia. Atticus may have to fight fire with fire if he's going to restore balance . . . - In olde England, striking up a friendship with William Shakespeare lands both Atticus and the Bard in boiling hot water with a trio of infamous witches . . . Prepare to be besieged by these and

other tantalizing tales of magic and adventure featuring bogeymen, vampire hordes, wrathful wraiths, and even a journey to the realm of the dead. Praise for the Iron Druid Chronicles: 'Atticus and his crew are a breath of fresh air! . . . I love, love, love this series' My Bookish Ways 'Entertaining, steeped in a ton of mythology, populated by awesome characters' Civilian Reader 'This is one series no fantasy fan should miss. Mystery, suspense, magic and mayhem' SciFiChick The Iron Druid Chronicles Hounded Hexed Hammered Tricked Trapped Hunted Shattered Staked Scourged Besieged (short stories) HAVE YOU TRIED... Kevin Hearne's epic fantasy novel A PLAGUE OF GIANTS - described by Delilah S. Dawson as 'a rare masterpiece that's both current and timeless . . . merging the fantasy bones of Tolkien and Rothfuss with a wide cast of characters who'll break your heart'. Out now! The ancient gods are alive and well in the modern world in this hilarious, action-packed collection of original short stories featuring Atticus O'Sullivan, the two-thousand-year-old Irishman from Kevin Hearne's New York Times bestselling Iron Druid Chronicles. • In ancient Egypt, Atticus agrees to raid a secret chamber underneath the library of Alexandria, dodging deadly traps, only to learn that on-site security includes two members of the Egyptian pantheon. • At a Kansas carnival, fun and

games turns to murder and mayhem, thanks to soul-snatching demons and flesh-craving ghouls luring visitors into an all-too-real house of horrors.

• Verily, in olde England, striking up a friendship with William Shakespeare lands both Atticus and the Bard in boiling hot water with a trio of infamous witches. • During the Gold Rush, the avatar of greed himself turns the streets of San Francisco red with blood and upsets the elemental Sequoia. Atticus may have to fight fire with fire if he's going to restore balance. More, you say? Indeed there is—including bogeymen, vampire hordes, wrathful wraiths, and even a journey to the realm of the dead. Prepare to be besieged with nine tantalizing tales—not to be missed, never to be forgotten. Praise for Kevin Hearne's Iron Druid Chronicles "Clever, fast paced and a good escape."—Jason Weisberger, Boing Boing "Celtic mythology and an ancient Druid with modern attitude mix it up in the Arizona desert in this witty new fantasy series."—Kelly Meding, author of Chimera "Outrageously fun."—The Plain Dealer, on Hounded "Superb . . . plenty of quips and zap-pow-bang fighting."—Publishers Weekly (starred review), on Hounded "An exciting mix of comedy, action, and mythology . . . [Atticus] is one of the best main characters currently present in the urban fantasy genre."—Fantasy Book Critic, on Tricked "Funny, razor-sharp . . . plenty of action,

humor, and mythology.”—Booklist (starred review), on Shattered

The ancient gods are alive and well in the modern world in this hilarious, action-packed collection of original short stories featuring Atticus O'Sullivan, the two-thousand-year-old Irishman from Kevin Hearne's New York Times bestselling Iron Druid Chronicles. * In ancient Egypt, Atticus agrees to raid a secret chamber underneath the library of Alexandria, dodging deadly traps, only to learn that on-site security includes two members of the Egyptian pantheon. * At a Kansas carnival, fun and games turns to murder and mayhem, thanks to soul-snatching demons and flesh-craving ghouls luring visitors into an all-too-real house of horrors. * Verily, in olde England, striking up a friendship with William Shakespeare lands both Atticus and the Bard in boiling hot water with a trio of infamous witches. * During the Gold Rush, the avatar of greed himself turns the streets of San Francisco red with blood and upsets the elemental Sequoia. Atticus may have to fight fire with fire if he's going to restore balance. More, you say? Indeed there is--including bogeymen, vampire hordes, wrathful wraiths, and even a journey to the realm of the dead. Prepare to be besieged with nine tantalizing tales--not to be missed, never to be forgotten. Praise for Kevin Hearne's Iron Druid Chronicles "Clever, fast paced and a good

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An Unwelcome Quest

Book Five of the Iron Druid Chronicles

The Graphic Novel

Besieged

Hounded introduces the character of Atticus O'Sullivan, and his world, an alternate history where magic, vampires, werewolves, gods and other supernatural elements exist (albeit in hiding). O'Sullivan, the last Druid and proprietor of Third Eye Books and Herbs occult shop, comes into contact with many of the supernatural characters of his home city of Tempe, Arizona. He draws his power from the earth, possesses a sharp wit, and wields an even sharper magical sword known

as Fragarach, the Answerer.

In the second novel in the New York Times bestselling Iron Druid Chronicles, two thousand-year-old Druid Atticus O'Sullivan faces off against witches, Bacchantes, and a ravenous fallen angel. "A page-turning and often laugh-out-loud-funny caper through a mix of the modern and the mythic."--Ari Marmell, author of The Warlord's Legacy Atticus O'Sullivan has had cause to mistrust witches in his storied past, but he's willing to live and let live with the Sisters of the Three Auroras, a legendary local coven, even going so far as to sign a non-aggression treaty with them. But that treaty is tested immediately when a deadly new coven sweeps into town seeking to take over, along with some Bacchantes from Las Vegas and a fallen angel who's decided to snack on high school students like they were trail mix. It's more than Atticus can handle alone and he must enlist the trickster Coyote, the headhopping abilities of the witch Laksha Kulesekaran, and his neighbor's illegal arsenal if he wants to keep the city safe from diabolical takeover. He must also exchange favors with his vampire attorney, Leif Helgarson, in a deal that might prove to be the worst of his long life--for Leif

doesn't want to be paid by the hour. To defeat the mortal hexes of this new coven and keep his apprentice--and his city--safe, Atticus must think fast, make promises, keep his sword handy, and hope he'll survive to fight another day. Don't miss any of Kevin Hearne's phenomenal Iron Druid Chronicles novels: HOUNDED | HEXED | HAMMERED | TRICKED | TRAPPED | HUNTED | SHATTERED | STAKED

With a sly blend of fantasy, humor, and paranormal adventure, Kevin Hearne has established a reputation as the trickster god of action-packed mash-ups. His signature creation, Atticus O'Sullivan, is a folk hero for the twenty-first century, battling legendary beasts, shadowy mystics, and demonic demigods from around the world. Now this addictive eBook bundle brings together the first six novels of The Iron Druid Chronicles (with bonus novellas and short stories) in one supersized dose of genre-smashing mayhem: HOUNDED HEXED HAMMERED TRICKED TWO RAVENS AND ONE CROW (NOVELLA) TRAPPED HUNTED GRIMOIRE OF THE LAMB (NOVELLA) Also includes the short stories "Clan Rathskeller" and "Kaibab Unbound," as well as a special preview of Kevin Hearne's upcoming novel A Plague of Giants! Atticus O'Sullivan, last of the Druids, lives

peacefully in Arizona, running an occult bookshop and shape-shifting in his spare time to hunt with his Irish wolfhound. His neighbors and customers think that this handsome, tattooed Irish dude is about twenty-one years old—when in actuality, he's twenty-one centuries old. Not to mention: He draws his power from the earth, possesses a sharp wit, and wields an even sharper magical sword known as Fragarach, the Answerer. Unfortunately, a very angry Celtic god wants that sword, and he's hounded Atticus for centuries. Now the determined deity has tracked him down, and Atticus will need all his power—plus the help of a seductive goddess of death, his vampire and werewolf team of attorneys, a bartender possessed by a Hindu witch, and some good old-fashioned luck of the Irish—to kick some Celtic arse and deliver himself from evil. Praise for Kevin Hearne and *The Iron Druid Chronicles* “Neil Gaiman’s *American Gods* meets Jim Butcher’s *Harry Dresden*.”—SFFWorld “[The Iron Druid books] are clever, fast paced and a good escape.”—Jason Weisberger, *Boing Boing* “Celtic mythology and an ancient Druid with modern attitude mix it up in the Arizona desert in this witty new fantasy series.”—Kelly Meding, author of *Tempest* “[Atticus is] a strong modern hero

with a long history and the wit to survive in the twenty-first century. . . . A snappy narrative voice.”—Library Journal, on Hounded “Outrageously fun.”—The Plain Dealer, on Hounded “Superb . . . plenty of quips and zap-pow-bang fighting.”—Publishers Weekly (starred review), on Hounded “An exciting mix of comedy, action, and mythology . . . [Atticus] is one of the best main characters currently present in the urban fantasy genre.”—Fantasy Book Critic, on Tricked

Chris Gordon is a rookie cop in the Big Apple with an interesting sideline - hunting demons. But after rescuing a beautiful girl from a demonic attack, he finds life stranger than he ever thought possible. Vampires, werewolves, shadowy federal agencies and a giant short-faced bear. And it's not even Halloween yet.

Tricked

Hounded

Book Seven of the Iron Druid Chronicles
Ink & Sigil

NEW YORK TIMES BESTSELLER * In the seventh book in The Iron Druid Chronicles, two-thousand-year-old Druid Atticus O'Sullivan and his apprentice Granuaile take on an ancient plague-summoning demon and confront a

rebellion of the Fae in Tír na nÓg. "Funny, razor-sharp . . . plenty of action, humor, and mythology."--Booklist (starred review) Atticus's apprentice Granuaile is at last a full Druid herself. What's more, Atticus has defrosted an archdruid frozen in time long ago, a father figure (of sorts) who now goes by the modern equivalent of his old Irish name: Owen Kennedy. And Owen has some catching up to do. Atticus takes pleasure in the role reversal, as the student is now the teacher. Between busting Atticus's chops and trying to fathom a cell phone, Owen must also learn English. For Atticus, the jury's still out on whether the wily old coot will be an asset in the epic battle with the Norse god Loki--or merely a pain in the arse. But Atticus isn't the only one with daddy issues. Granuaile faces a great challenge: to exorcise a sorcerer's spirit that is possessing her father in India. Even with the help of the witch Laksha, Granuaile may be facing a crushing defeat. As the trio of Druids deals with pestilence-spreading demons, bacon-loving yeti, fierce flying foxes, and frenzied Fae, they're hoping that this time, three's a charm. "Uproariously entertaining in a way that [Kevin] Hearne is uniquely able to achieve . . . [Shattered] has the feeling of a new beginning for its hero and for the series."--RT Book Reviews "This series just

gets bigger and better, and Shattered shows no signs of it slowing down."--Vampire Book Club

Don't miss any of The Iron Druid Chronicles:

HOUNDED | HEXED | HAMMERED | TRICKED | TRAPPED | HUNTED | SHATTERED | STAKED | SCOURGED | BESIEGED

'A NEW, ACTION-PACKED, ENCHANTINGLY FUN SERIES' Booklist on Ink & Sigil From New York Times bestselling author Kevin Hearne comes Paper & Blood, the second book in his hugely entertaining new Ink & Sigil series. Set in the world of the Iron Druid Chronicles, it follows Al MacBharrais - an eccentric master of magic solving uncanny mysteries in Scotland . . .

Packed to the brim with mystery, magic and mayhem, the Ink & Sigil series is perfect for fans of Rivers of London and Rotherweird. Praise for the Ink & Sigil series: 'You are in for a great treat. Ink & Sigil is great escape reading, and I loved every word' Charlaine Harris, New York

Times bestselling author of the Sookie Stackhouse books 'Will transport you right in the Scottish realm of fey and fairies . . . The magic is both familiar and new, believable and

extraordinary' Charlie Holmberg, author of The Paper Magician 'Vividly blends Kevin Hearne's unique take on urban fantasy with the grit of Scottish magic' Adam Christopher, author of Empire State 'Ink & Sigil is filled to the brim with

the Hearne-anigans we've all grown to love. Fans of ribald humor, literary puns and the odd hobgoblin will be enchanted by this paranormal mystery' Jaye Wells, author of the Prospero's War series

Set in the modern world, this is a fabulous new urban fantasy series from a new American author ... magic, ancient gods, action and humour. Atticus is having a bad deity. '[A] page-turning and often laugh-out-loud funny caper through a mix of the modern and the mythic.'ARI MARMELL, author of THE WARLORD'S LAMENT 'Celtic mythology and an ancient Druid with modern attitude mix it up in the Arizona desert in this witty new fantasy series.' KELLY MEDING, author of THREE DAYS TO DEAD Atticus

O'Sullivan, last of the Druids, lives peacefully in Arizona running an occult bookshop and shapeshifting in his spare time to hunt with his Irish wolfhound. His neighbours and customers think this handsome, tattooed Irishman is about twenty-one years old when, actually, it's twenty-one centuries. Atticus draws his power from the earth, possesses a sharp wit and wields an even sharper magical sword known as Fragarach, the Answerer. Unfortunately, a very angry Celtic god wants the sword, and he's been after Atticus for centuries. Now the determined deity has tracked him down and Atticus will need all his powers -

plus a seductive goddess of death, his vampire and werewolf team of lawyers, a sexy bartender possessed by a Hindu witch, and some good, old-fashioned Irish luck - to kick some Celtic arse and deliver himself from evil. 'Hearne breathes new life into old myths, creating a world both eerily familiar and startlingly original.' NICOLE PEELER, author of TEMPESt RISING

Following A Plague of Giants comes the second novel in the Seven Kennings series - an unforgettable fantasy world of warring giants and elemental magic from the New York Times bestselling author of the Iron Druid Chronicles Praise for A Plague of Giants: 'Truly epic fantasy' James Islington, author of The Shadow of What Was Lost 'This isn't just a breath of fresh air for the genre, it's a damned hurricane' Jason M. Hough, New York Times bestselling author 'A rare masterpiece that's both current and timeless . . . merging the fantasy bones of Tolkien and Rothfuss with a wide cast of characters who'll break your heart' Delilah S. Dawson

Staked

Hunted

The Purloined Poodle

Two Ravens and One Crow: An Iron Druid Chronicles Novella

In the fifth novel in the New York Times bestselling Iron Druid Chronicles, two-thousand-year-old Druid Atticus O'Sullivan will at last bind a new Druid to protect the earth--but first he must go toe-to-toe with the Roman god Bacchus, the Norse pantheon, and an ancient vampire, all hell-bent on ensuring his demise. "[Kevin] Hearne is a terrific storyteller with a great snarky wit. . . . Neil Gaiman's American Gods meets Jim Butcher's Harry Dresden."--SFFWorld

The downside to faking your own death is that people tend to get upset when they find out they've been had. In Atticus O'Sullivan's case, they're upset enough to come after him to make sure he dies for real this time. Yet he can't remain in hiding anymore: He has to bind his apprentice, Granuaile, to the earth so that she can become the first new Druid in centuries. But the Roman god Bacchus wants mortal revenge for a slight against him, and he proceeds to act on the principle that Atticus should hate his life until it can be ended. Members of the Norse pantheon aren't particularly pleased with Atticus

either--especially one who had languished in darkness, slowly going mad, and is now free to work his mischief again. On top of that, an ancient vampire, who'd like to remove Atticus and Granuaile as threats to his kind, is working on his own plan for their destruction. Forced to work at the base of Mount Olympus, Atticus and Granuaile must survive the three-month process of her binding and escape the many traps set for them. It's fortunate that they have Oberon the Irish Wolfhound on their side--but is one good dog going to be enough to see them through it? Don't miss any of The Iron Druid Chronicles: HOUNDED | HEXED | HAMMERED | TRICKED | TRAPPED | HUNTED | SHATTERED | STAKED | SCOURGED | BESIEGED

Things are going well for Alex Verus. He's on moderately good terms with the Council, his apprentice is settling in and his shop in Camden is gaining quite a reputation. But when a mysterious woman bursts into the Arcana Emporium one night with an assassin on her tail, Alex is thrown into a plot to revive a long-forbidden ritual. His old enemies

are after the secret, as well as a Council mage named Belthas and a mercenary named Garrick, and at least one of them is trying to get Alex killed - if he only knew which. He can see the future, but knowing who to trust is something else.

Atticus, Granuaile, and the wolfhound Oberon flee from Olympian goddesses Artemis and Diana and the Norse god of mischief, Loki, racing across modern-day Europe in search of a friend who can help them defeat the angry gods. Atticus O'Sullivan, the last of the Druids, finds his peaceful life in Arizona shattered by the arrival of an angry Celtic god who wants Atticus's magical sword, forcing Atticus to call upon some unlikely allies for help.

Grimoire of the Lamb: An Iron Druid
Chronicles Novella

Sword Diplomacy

Book Three of The Iron Druid Chronicles
Hounded, Hexed, Hammered, Tricked,
Trapped, Hunted

*In the third novel in the New York Times
bestselling Iron Druid Chronicles, two-thousand
year-old Druid Atticus O'Sullivan must take down
the Norse god of thunder himself. "A page-turning*

and often laugh-out-loud-funny caper through a mix of the modern and the mythic.”—Ari Marmell, author of The Warlord’s Legacy When the naysayers say, “Nay, don’t mess with the man who wields the lightning bolts,” ninety-nine times out of a hundred, the ancient Druid Atticus O’Sullivan would nod along and agree. But when multiple people convince him that Thor, the Norse god of thunder, needs to get got, he thinks maybe this is the one time he should ignore the advice of the wise—even if those sages include deities who tend not to be wrong about very much. Because Thor has undeniably done somebody wrong—many somebodies, in fact, and Atticus doesn’t think he can simply dismiss it as someone else’s problem. Plus he has made promises that he doesn’t feel he can break, promises that will take him away from Midgard to the planes of the Norse, where his actions will create ripples throughout the nine realms. On top of that there’s a turf war brewing amongst the vampires, a zealous group of mystic hunters called the Hammers of God running rampant, and a pack of werewolves who very much don’t wish to see their leader taken off to Valhalla. In order to avoid being the nail underneath the hammer Mjöllnir, Atticus will need every ounce of Irish luck he can muster, and maybe the help of a few deities in his corner. Don’t miss any of The Iron Druid Chronicles: **HOUNDED | HEXED | HAMMERED | TRICKED | TRAPPED | HUNTED |**

SHATTERED | STAKED | SCOURGED | BESIEGED
***OVER A MILLION COPIES OF THE IRON DRUID

BOOKS SOLD*** 'American Gods meets Jim Butcher's Harry Dresden' SFF World When a druid has lived for two thousand years like Atticus, he's bound to run afoul of a few vampires. Make that legions of them. Even his former friend and legal counsel turned out to be a bloodsucking backstabber. Now the toothy troublemakers - led by power-mad Theophilus - have become a huge problem requiring a solution. It's time to make a stand. As always, Atticus wouldn't mind a little backup. But his allies have problems of their own. Ill-tempered archdruid Owen Kennedy is having a wee bit of troll trouble: turns out when you stiff a troll, it's not water under the bridge. Meanwhile, Granuaile is desperate to free herself of the Norse god Loki's mark and elude his powers of divination - a quest that will bring her face to face with several Slavic nightmares. As Atticus globetrots to stop his nemesis Theophilus, the journey leads to Rome. What better place to end an immortal than the Eternal City? But poetic justice won't come without a price: In order to defeat Theophilus, Atticus may have to lose an old friend. Praise for the Iron Druid Chronicles: 'Atticus and his crew are a breath of fresh air! . . . I love, love, love this series' My Bookish Ways 'Entertaining, steeped in a ton of mythology, populated by awesome characters' Civilian Reader 'This is one series no fantasy fan should

miss. Mystery, suspense, magic and mayhem'
SciFiChick The Iron Druid Chronicles Hounded
Hexed Hammered Tricked Trapped Hunted
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fantasy novel A PLAGUE OF GIANTS - described by
Delilah S. Dawson as 'a rare masterpiece that's
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fantasy bones of Tolkien and Rothfuss with a wide
cast of characters who'll break your heart'. Out
now!

'TRULY EPIC FANTASY' James Islington, author of
The Shadow of What Was Lost From the east
came the Bone Giants. From the south, the fire-
wielding Hathrim. It was an invasion that sparked
war across the six nations of Teldwen. Now the
kingdom's only hope is the discovery of a new
form of magic - one that will call the wondrous
beasts of the world to fight by the side of
humankind. In the start of a thrilling new series,
the New York Times bestselling author of The Iron
Druid Chronicles creates an unforgettable fantasy
world of warring giants and elemental magic.

'This isn't just a breath of fresh air for the genre,
it's a damned hurricane' Jason M. Hough, New
York Times bestselling author 'A rare masterpiece
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fantasy bones of Tolkien and Rothfuss with a wide
cast of characters who'll break your heart' Delilah
S. Dawson

NEW YORK TIMES BESTSELLER * In the final book

in The Iron Druid Chronicles, two-thousand-year-old Druid Atticus O'Sullivan confronts the Norse gods Loki and Hel to stop the impending apocalypse, while Granuaile and Owen work to secure the future of Druidry. "[Kevin] Hearne draws his Iron Druid Chronicles to a pitch-perfect close in this dizzy, world-hopping adventure. But amidst the battles and bargaining that go into saving the world, there is also an enormous amount of heart."--RT Book Reviews Unchained from fate, the Norse gods Loki and Hel are ready to unleash Ragnarok, a.k.a. the Apocalypse, upon the earth. They've made allies on the darker side of many pantheons, and there's a globe-spanning battle brewing that ancient Druid Atticus O'Sullivan will be hardpressed to survive, much less win. Granuaile MacTiernan must join immortals Sun Wukong and Erlang Shen in a fight against the Yama Kings in Taiwan, and she discovers that the stakes are much higher than she thought. Meanwhile, Archdruid Owen Kennedy must put out both literal and metaphorical fires from Bavaria to Peru to keep the world safe for his apprentices and the future of Druidry. And Atticus recruits the aid of a tyromancer, an Indian witch, and a trickster god in hopes that they'll give him just enough leverage to both save Gaia and see another sunrise. There is a hound named Oberon who deserves a snack, after all. Don't miss any of The Iron Druid Chronicles: HOUNDED | HEXED |

*HAMMERED | TRICKED | TRAPPED | HUNTED |
SHATTERED | STAKED | SCOURGED | BESIEGED*

The Iron Druid Chronicles 6-Book Bundle

Book 2 of the Ink & Sigil series

Cursed

The Iron Druid Chronicles

What is the difference between ignorance and stupidity? Ignorance can be solved if you live long enough. Zaena has been sent as an Elven emissary to learn and build a relationship with humanity. She's only two hundred and fifty years old, so time should be on her side. Except she gets involved in a brutal gang war in the first month of landing on the shores of the West Coast of the United States. San Francisco, to be exact. Zaena quickly learns that her knowledge of humanity is closer to the twentieth than the present day twenty-first century. So much for her teachers' study of humanity's television shows. She's got attitude, magic, and a sacred armor pendant. What she doesn't have is a clue. She will survive her ignorance or die trying to build a bridge and save her people. Go up and click 'Read for Free' or 'Buy Now' and find out how one clueless Princess first came to the shores of America.

OVER A MILLION COPIES OF THE IRON DRUID BOOKS SOLD 'American Gods meets Jim Butcher's Harry Dresden' SFF World Book one in the New York Times bestselling Iron Druid Chronicles, the vastly popular contemporary fantasy series starring hero Atticus O'Sullivan - filled with mystery, magic and mayhem. Atticus O'Sullivan, last of the Druids, lives peacefully in Arizona, running an occult bookshop and

shape-shifting in his spare time to hunt with his Irish wolfhound. His neighbors and customers think that this handsome, tattooed Irish dude is about twenty-one years old - when in actuality, he's twenty-one centuries old. Not to mention: He draws his power from the earth, possesses a sharp wit, and wields an even sharper magical sword known as Fragarach, the Answerer. Unfortunately, a very angry Celtic god wants that sword, and he's hounded Atticus for centuries. Now the determined deity has tracked him down, and Atticus will need all his power - plus the help of a seductive goddess of death, his vampire and werewolf team of attorneys, a sexy bartender possessed by a Hindu witch, and some good old-fashioned luck of the Irish - to kick some Celtic arse and deliver himself from evil. Praise for the Iron Druid Chronicles: 'Entertaining, steeped in a ton of mythology, populated by awesome characters' Civilian Reader 'Atticus and his crew are a breath of fresh air! . . . I love, love, love this series' My Bookish Ways 'This is one series no fantasy fan should miss. Mystery, suspense, magic and mayhem' SciFiChick The Iron Druid Chronicles Hounded Hexed Hammered Tricked Trapped Hunted Shattered Staked Scourged Besieged (short stories) HAVE YOU TRIED... Kevin Hearne's new adventure set in the world of the Iron Druid Chronicles, INK & SIGIL - described by Booklist as 'a new action-packed, enchantingly fun series' . . . Kevin Hearne's epic fantasy novel A PLAGUE OF GIANTS - described by Delilah S. Dawson as 'a rare masterpiece that's both current and timeless . . . merging the fantasy bones of Tolkien and Rothfuss with a wide cast of characters

who'll break your heart'. Out now!

Ever since Martin Banks and his fellow computer geeks discovered that reality is just a computer program to be happily hacked, they've been jaunting back and forth through time, posing as medieval wizards and having the epic adventures that other nerds can only dream of having. But even in their wildest fantasies, they never expected to end up at the mercy of the former apprentice whom they sent to prison for gross misuse of magic and all-around evil behavior. Who knew that the vengeful Todd would escape, then conjure a computer game packed with wolves, wenches, wastelands, and assorted harrowing hazards--and trap his hapless former friends inside it? Stripped of their magic powers, the would-be wizards must brave terrifying dangers, technical glitches, and one another's company if they want to see Medieval England--and their favorite sci-fi movies on VHS--ever again. Can our heroes survive this magical mystery torture? Or will it only lead them and their pointy hats into more peril?

New York Times bestselling author Kevin Hearne returns to the world of his beloved Iron Druid Chronicles in a spin-off series about an eccentric master of rare magic solving an uncanny mystery in Scotland. "Ink & Sigil is escape reading, and I loved every word."--Charlaine Harris, New York Times bestselling author of *A Longer Fall* Al MacBharras is both blessed and cursed. He is blessed with an extraordinary white moustache, an appreciation for craft cocktails--and a most unique magical talent. He can cast spells with magically enchanted ink and he uses his gifts to protect our world

from rogue minions of various pantheons, especially the Fae. But he is also cursed. Anyone who hears his voice will begin to feel an inexplicable hatred for AI, so he can only communicate through the written word or speech apps. And his apprentices keep dying in peculiar freak accidents. As his personal life crumbles around him, he devotes his life to his work, all the while trying to crack the secret of his curse. But when his latest apprentice, Gordie, turns up dead in his Glasgow flat, AI discovers evidence that Gordie was living a secret life of crime. Now AI is forced to play detective--while avoiding actual detectives who are wondering why death seems to always follow AI. Investigating his apprentice's death will take him through Scotland's magical underworld, and he'll need the help of a mischievous hobgoblin if he's to survive.

The Iron Druid Chronicles, Book Two

God Touched

A Blight of Blackwings

Stories from The Iron Druid Chronicles

*****OVER A MILLION COPIES OF THE IRON DRUID BOOKS**

SOLD*** *'American Gods meets Jim Butcher's Harry Dresden' SFF World Kevin Hearne creates the ultimate Atticus O'Sullivan adventure in the grand finale of the New York Times bestselling Iron Druid Chronicles. Unchained from fate, the Norse gods Loki and Hel are ready to unleash Ragnarok, a.k.a. the Apocalypse, upon the earth. With a whole host of dark allies on their side, there's a globe-spanning battle on the cards - one which Druid Atticus O'Sullivan will be hard-pressed to survive, much less win. Atticus must recruit the aid of an Indian witch and a trickster god in hopes that they'll give him just enough leverage to both save Gaia and see another sunrise. After all - if the world ends, who's going to make sure the hound Oberon gets his*

well-deserved snack? Praise for the Iron Druid Chronicles: 'Atticus and his crew are a breath of fresh air! . . . I love, love, love this series' My Bookish Ways 'Entertaining, steeped in a ton of mythology, populated by awesome characters' Civilian Reader 'This is one series no fantasy fan should miss. Mystery, suspense, magic and mayhem' SciFiChick The Iron Druid Chronicles Hounded Hexed Hammered Tricked Trapped Hunted Shattered Staked Scourged Besieged (short stories) HAVE YOU TRIED... Kevin Hearne's new adventure set in the world of the Iron Druid Chronicles, INK & SIGIL - described by Booklist as 'a new action-packed, enchantingly fun series' . . . Kevin Hearne's epic fantasy novel A PLAGUE OF GIANTS - described by Delilah S. Dawson as 'a rare masterpiece that's both current and timeless . . . merging the fantasy bones of Tolkien and Rothfuss with a wide cast of characters who'll break your heart'. Out now!

*****OVER A MILLION COPIES OF THE IRON DRUID BOOKS**

SOLD*** *'American Gods meets Jim Butcher's Harry Dresden' SFF World Druid Atticus O'Sullivan hasn't stayed alive for more than two millennia without a fair bit of Celtic cunning. So when vengeful thunder gods come Norse by Southwest looking for payback, Atticus, with a little help from the Navajo trickster god Coyote, lets them think that they've chopped up his body in the Arizona desert. But the mischievous Coyote is not above a little sleight of paw, and Atticus soon finds that he's been duped into battling bloodthirsty desert shapeshifters called skinwalkers. Just when the Druid thinks he's got a handle on all the duplicity, betrayal comes from an unlikely source. If Atticus survives this time, he vows he won't be fooled again. Famous last words. Praise for the Iron Druid Chronicles: 'Atticus and his crew are a breath of fresh air! . . . I love, love, love this series' My Bookish Ways 'Entertaining, steeped in a ton of mythology, populated by awesome characters' Civilian Reader 'This is one series no fantasy fan should miss. Mystery, suspense, magic and mayhem' SciFiChick The Iron Druid Chronicles Hounded Hexed Hammered Tricked Trapped Hunted Shattered Staked Scourged Besieged (short stories) HAVE YOU TRIED . . . Kevin Hearne's epic fantasy novel A PLAGUE OF*

GIANTS - described by Delilah S. Dawson as 'a rare masterpiece that's both current and timeless . . . merging the fantasy bones of Tolkien and Rothfuss with a wide cast of characters who'll break your heart'. Out now!

Atticus O'Sullivan is back in an action-packed, laugh-out-loud novella from the author of The Iron Druid Chronicles. Two-thousand-year-old Atticus may have outwitted and outfought everyone from Odin to Bacchus, but he's about to discover that what comes around when you go around messing with gods. Six years into the training of his beautiful apprentice, Granuaile, a large crow swoops down and transforms into none other than the Morrigan, a goddess who insists that Atticus come with her at once. He must leave his apprentice behind, along with his Irish wolfhound, Oberon—and he must also leave his sword. The Morrigan has always taken extreme pleasure in pronouncing the Druid's mortal danger and imminent doom, so the fact that she won't reveal the purpose of their journey makes him very nervous. Of course, any time the Celtic Chooser of the Slain drops in unannounced, it's never good. When she does let slip that she'll be saving his life in the near future, Atticus is left to wonder . . . will he soon be giving his legions of enemies something to crow about?

Includes an excerpt from Kevin Hearne's Iron Druid Chronicles novel Trapped! Praise for Kevin Hearne and The Iron Druid Chronicles "Celtic mythology and an ancient Druid with modern attitude mix it up in the Arizona desert in this witty new fantasy series."—Kelly Meding, author of Three Days to Dead "[Atticus is] a strong modern hero with a long history and the wit to survive in the twenty-first century. . . . A snappy narrative voice . . . a savvy urban fantasy adventure."—Library Journal, on Hounded

*****OVER A MILLION COPIES OF THE IRON DRUID BOOKS SOLD*****

'American Gods meets Jim Butcher's Harry Dresden' SFF World For nearly two thousand years, there was only one Druid left walking the Earth - Atticus O'Sullivan, the Iron Druid, whose sharp wit and sharp sword kept him alive while pursued by a pantheon of hostile deities. Now he's got company. Atticus's apprentice Granuaile is

finally a full Druid herself. What's more, Atticus has defrosted an archdruid long ago frozen in time, a father figure (of sorts) who now goes by the modern name Owen Kennedy. And Owen has some catching up to do. Atticus takes pleasure in the role reversal, as the student is now the teacher. Between busting Atticus's chops and trying to fathom a cell phone, Owen must also learn English. For Atticus, the jury's still out on whether the wily old coot will be an asset in the epic battle with Norse god Loki - or merely a pain in the arse. As the trio of Druids deals with pestilence-spreading demons, bacon-loving yeti, fierce flying foxes, and frenzied Fae, they're hoping that this time . . . three's a charm. Praise for the Iron Druid Chronicles: 'Atticus and his crew are a breath of fresh air! . . . I love, love, love this series' My Bookish Ways 'Entertaining, steeped in a ton of mythology, populated by awesome characters' Civilian Reader 'This is one series no fantasy fan should miss. Mystery, suspense, magic and mayhem' SciFiChick The Iron Druid Chronicles Hounded Hexed Hammered Tricked Trapped Hunted Shattered Staked Scourged Besieged (short stories) HAVE YOU TRIED . . . Kevin Hearne's epic fantasy novel A PLAGUE OF GIANTS - described by Delilah S. Dawson as 'a rare masterpiece that's both current and timeless . . . merging the fantasy bones of Tolkien and Rothfuss with a wide cast of characters who'll break your heart'. Out now!

Scourged

Book Six of the Iron Druid Chronicles

Hammered

Trapped

*****OVER A MILLION COPIES OF THE IRON DRUID BOOKS SOLD*** 'American Gods meets Jim Butcher's Harry Dresden' SFF World Atticus O'Sullivan, last of the Druids, doesn't care much for witches. Still, he's about to make nice with the local coven by signing a mutually beneficial nonaggression treaty - when suddenly the witch**

population in modern-day Tempe, Arizona, quadruples overnight. And the new girls are not just bad, they're bad-asses with a dark history on the German side of World War II. With a fallen angel feasting on local high school students, a horde of Bacchants blowing in from Vegas with their special brand of deadly decadence and a dangerously sexy Celtic goddess of fire vying for his attention, Atticus is having trouble scheduling the witch hunt. But aided by his magical sword, his neighbor's rocket-propelled grenade launcher, and his vampire attorney, Atticus is ready to sweep the town and show the witchy women they picked the wrong Druid to hex. Praise for the Iron Druid Chronicles: 'Atticus and his crew are a breath of fresh air! . . . I love, love, love this series' My Bookish Ways 'Entertaining, steeped in a ton of mythology, populated by awesome characters' Civilian Reader 'This is one series no fantasy fan should miss. Mystery, suspense, magic and mayhem' SciFiChick The Iron Druid Chronicles Hounded Hexed Hammered Tricked Trapped Hunted Shattered Staked Scourged Besieged (short stories) HAVE YOU TRIED . . . Kevin Hearne's epic fantasy novel A PLAGUE OF GIANTS - described by Delilah S. Dawson as 'a rare masterpiece that's both current and timeless . . . merging the fantasy bones of Tolkien and Rothfuss with a wide cast of characters who'll break your heart'. Out now!

In the sixth novel in the New York Times bestselling Iron Druid Chronicles, two-thousand-year-old Druid

Atticus O'Sullivan finds himself the target of two goddesses of the hunt and a trickster god determined to unleash the apocalypse. "[Kevin] Hearne is a terrific storyteller with a great snarky wit. . . . Neil Gaiman's American Gods meets Jim Butcher's Harry Dresden."--SFFWorld For someone who's been alive for two thousand years, Atticus O'Sullivan is a pretty fast runner. Good thing, because he's being chased by not one but two goddesses of the hunt--Artemis and Diana--for messing with one of their own. Dodging their slings and arrows, Atticus, Granuaile, and his wolfhound, Oberon, are making a mad dash across modern-day Europe to seek help from a friend of the Tuatha Dé Danann. His usual magical option of shifting planes is blocked, so instead of playing hide-and-seek, the game plan is . . . run like hell. Crashing the pantheon marathon is the Norse god Loki. Killing Atticus is the only loose end he needs to tie up before unleashing Ragnarok--AKA the Apocalypse. Atticus and Granuaile have to outfox the Olympians and contain the god of mischief if they want to go on living--and still have a world to live in. Don't miss any of The Iron Druid Chronicles: HOUNDED | HEXED | HAMMERED | TRICKED | TRAPPED | HUNTED | SHATTERED | STAKED | SCOURGED | BESIEGED NEW YORK TIMES BESTSELLER * In the eighth book in The Iron Druid Chronicles, two-thousand-year-old Druid Atticus O'Sullivan faces the clan of vampires who have been bent on destroying him--including Leif, his former best friend turned enemy. When a

Druid lives as long as Atticus does, he's bound to run afoul of a few vampires--make that legions of them. Even his former friend and legal counsel turned out to be a bloodsucking backstabber. Now the toothy troublemakers--led by power-mad pain-in-the-neck Theophilus--are no longer content to live undead and let live. Atticus needs to make a point--and drive it into a vampire's heart. As always, Atticus wouldn't mind a little backup. But his allies have problems of their own. Ornerly archdruid Owen Kennedy is having a wee bit of troll trouble: Turns out when you stiff a troll, it's not water under the bridge. Meanwhile, Granuaile is desperate to free herself of the Norse god Loki's mark and elude his powers of divination--a quest that will bring her face-to-face with several Slavic nightmares. As Atticus globe-trots to stop his vampire nemesis, the journey leads to Rome. What better place to end an immortal than the Eternal City? But poetic justice won't come without a price: In order to defeat Theophilus, Atticus may have to lose an old friend. Don't miss any of The Iron Druid Chronicles: HOUNDED | HEXED | HAMMERED | TRICKED | TRAPPED | HUNTED | SHATTERED | STAKED | SCOURGED | BESIEGED

For a two-thousand-year-old Druid, Atticus O'Sullivan is a pretty fast runner. Good thing, because he's being chased by not one but two goddesses of the hunt - Artemis and Diana - for messing with one of their own. Dodging their slings and arrows, Atticus, his apprentice Granuaile and his

wolfhound Oberon are making a mad dash across modern-day Europe to seek help from a friend of the Tuatha Dé Danann. His usual magical option of shifting planes is blocked, so instead of playing hide and seek, the game plan is . . . run like hell. Crashing the pantheon marathon is the Norse god Loki. Killing Atticus is the only loose end he needs to tie up before unleashing Ragnarok - AKA the Apocalypse. Atticus and Granuaile have to outfox the Olympians and contain the god of mischief if they want to go on living - and still have a world to live in.

Paper & Blood

A Plague of Giants

Shattered

Hammered (with bonus short story)

******OVER A MILLION COPIES OF THE IRON DRUID BOOKS SOLD*** 'American Gods meets Jim Butcher's Harry Dresden' SFF World For a two-thousand-year-old Druid, Atticus O'Sullivan is a pretty fast runner. Good thing, because he's being chased by not one but two goddesses of the hunt - Artemis and Diana - for messing with one of their own. Dodging their slings and arrows, Atticus, his apprentice Granuaile and his wolfhound Oberon are making a mad dash across modern-day Europe to seek help from a friend of the Tuatha Dé Danann. His usual magical option of shifting planes is blocked, so instead of playing hide and seek, the game plan is . . . run like hell. Crashing the pantheon marathon is the Norse god Loki. Killing Atticus is the only loose end he needs to tie up before unleashing Ragnarok - AKA the Apocalypse. Atticus***

and Granuaile have to outfox the Olympians and contain the god of mischief if they want to go on living - and still have a world to live in. Praise for the Iron Druid Chronicles: 'Atticus and his crew are a breath of fresh air! . . . I love, love, love this series' My Bookish Ways 'Entertaining, steeped in a ton of mythology, populated by awesome characters' Civilian Reader 'This is one series no fantasy fan should miss. Mystery, suspense, magic and mayhem' SciFiChick The Iron Druid Chronicles Hounded Hexed Hammered Tricked Trapped Hunted Shattered Staked Scourged Besieged (short stories) HAVE YOU TRIED . . . Kevin Hearne's epic fantasy novel A PLAGUE OF GIANTS - described by Delilah S. Dawson as 'a rare masterpiece that's both current and timeless . . . merging the fantasy bones of Tolkien and Rothfuss with a wide cast of characters who'll break your heart'. Out now!

*****OVER A MILLION COPIES OF THE IRON DRUID BOOKS SOLD***** *'American Gods meets Jim Butcher's Harry Dresden' SFF World Thor, the Norse god of thunder, is worse than a blowhard and a bully - he's ruined countless lives and killed scores of innocents. After centuries, Viking vampire Leif Helgarson is ready to get his vengeance, and he's asked his friend Atticus O'Sullivan, the last of the Druids, to help take down this Norse nightmare. One survival strategy has worked for Atticus for more than two thousand years: stay away from the guy with the lightning bolts. But things are heating up in Atticus's home base of Tempe, Arizona. There's a vampire turf war brewing, and Russian demon hunters who call themselves the*

Hammers of God are running rampant. Despite multiple warnings and portents of dire consequences, Atticus and Leif journey to the Norse plain of Asgard, where they team up with a werewolf, a sorcerer, and an army of frost giants for an epic showdown against vicious Valkyries, angry gods, and the hammer-wielding Thunder Thug himself. Praise for the Iron Druid Chronicles: 'Atticus and his crew are a breath of fresh air! . . . I love, love, love this series' My Bookish Ways 'Entertaining, steeped in a ton of mythology, populated by awesome characters' Civilian Reader 'This is one series no fantasy fan should miss. Mystery, suspense, magic and mayhem' SciFiChick The Iron Druid Chronicles Hounded Hexed Hammered Tricked Trapped Hunted Shattered Staked Scourged Besieged (short stories) HAVE YOU TRIED . . . Kevin Hearne's epic fantasy novel A PLAGUE OF GIANTS - described by Delilah S. Dawson as 'a rare masterpiece that's both current and timeless . . . merging the fantasy bones of Tolkien and Rothfuss with a wide cast of characters who'll break your heart'. Out now! Before he can bind his apprentice, Granuaile, to the earth and double the number of Druids in the world, Atticus O'Sullivan, along with his trusted Irish wolfhound and Granuaile, must travel to the base of Mount Olympus where the Roman god Bacchus is waiting to take his sworn revenge. Original.

The Squirrel on the Train
Book Eight of the Iron Druid Chronicles
Stories from the Iron Druid Chronicles
An Alex Verus Novel from the New Master of Magical

London