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the essentials of
effective learning and
is suitable for a two-*

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*semester introduction
to programming
sequence. The text
requires no prior
programming
experience and only a
modest amount of
high school algebra.
Objects and classes
from the standard
library are used
where appropriate in
early sections with*

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coverage on object oriented design starting in Chapter 8. This gradual approach allows students to use objects throughout their study of the core algorithmic topics, without teaching bad habits that must be un-learned later. The second half covers

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algorithms and data structures at a level suitable for beginning students.

Big Java: Early Objects, 7th Edition focuses on the essentials of effective learning and is suitable for a two-semester introduction to programming sequence. This text

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Objects and classes
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coverage on object-
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starting in Chapter 8.*

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exercises, and
projects to help
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programming and
build confidence.
These activities go far
beyond simplistic
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questions and
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have been designed to*

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*guide students along
a learning path for
mastering the
complexities of
programming.*

*Students demonstrate
comprehension of
programming
structures, then
practice
programming with
simple steps in
scaffolded settings,*

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