

Acces PDF Visual Studio Team  
System: Better Software  
Development For Agile Teams  
(Microsoft Net Development)

# **Visual Studio Team System: Better Software Development For Agile Teams (Microsoft Net Development)**

\* Completely up to date with the ASP.NET 2.0 technology and demonstrates the new best-practices and coding styles that it requires \* Focuses on developer's needs, explaining the technology in a manner applicable to development projects \* Provides comprehensive coverage of ASP.NET 2.0 (with C# .NET 2.0),

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providing thorough understanding  
of the subject area

Provides information on ways to effectively use the Visual Studio Team System in collaboration with architects, developers, and testers. A team of Microsoft insiders shows programmers how to use Visual Studio 2005 Team System, the new suite of products from Microsoft that can be used for software modeling, design, testing, and deployment. Focuses on practical application of the tools on code samples, development scenarios, and automation scripting. This timely book serves as both as a step-by-step guide and as a reference for modeling, designing, and coordinating enterprise

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solutions at every level using Team System The book begins with an overview of Team System and then offers nuts-and-bolts guidance on practical implementation Code examples are provided in both VB.NET and C#

Este livro tem como principal objetivo apresentar aos desenvolvedores, gerentes de projetos e demais profissionais de tecnologia envolvidos na fabricação de software em geral os benefícios que o DLC(Software Development Life Cycle) baseado em tecnologia Microsoft proporciona. A partir de artefatos construídos nativamente ou customizados, você será capaz de rastrear operações, prover pontos críticos em seus projetos,

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informar melhor seus patrocinadores internos e externos (clientes) gerar Base-Lines, desenvolver paralelamente seus projetos sem perder o controle das versões que estão simultaneamente sendo trabalhadas, entre outros grandes recursos. A proposta deste livro é levar o leitor para dentro do seu próprio processo de desenvolvimento de software, fazendo-o refletir sobre como é necessário zelar pelo controle de suas atividades, pela previsibilidade de suas ações, pela qualidade de seu código e pela colaboração de sua equipe para gerar e atingir os seus objetivos.

Pro Visual Studio 2005 Team

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Development For Agile Teams  
(Microsoft Net Development)  
System Application Development  
Software-Entwicklung mit Microsoft  
Visual Studio Team System

Professional Software Testing with  
Visual Studio 2005 Team System

Professional Visual Studio 2005

Agile Project Management using

Team Foundation Server 2015

You can have the best coders in the world working in your teams, but if your project management isn't up to scratch, your project is almost certain to be delayed, to come in over budget, and in some cases to fail entirely. By taking precise control of your application development process, you can make changes, both large and small, throughout your project's life cycle that will lead to better-quality finished

products that are consistently delivered on time and within budget. Application lifecycle management (ALM) is an area of rapidly growing interest within the development community. Because its techniques allow you to deal with the process of developing applications across many areas of responsibility and across many different disciplines, its effects on your project can be wide ranging and pronounced. It is a project management tool that has practical implications for the whole team—from architects to designers, from developers to testers. This book focuses on the most powerful ALM tool available for the Microsoft .NET Framework: Visual Studio Team System (VSTS). It demonstrates

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the key concepts and techniques of ALM and illustrates how they can be achieved using the tools VSTS provides in a clear succinct style. After reading the book, you will understand how VSTS can be used to generate continuous meaningful reporting on your project's health for the decision makers on your team as well as for your project's sponsors.

Pro Team Foundation Service gives you a jump-start into Microsoft's cloud-based Application Lifecycle Management platform, taking you through the different stages of software development. Every project needs to plan, develop, test and release software and with agile practices often at a higher pace than ever before.

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(Microsoft Not Development)

Microsoft's Team Foundation Service is a cloud-based platform that gives you tools for agile planning and work tracking. It has a code repository that can be used not only from Visual Studio but from Java platforms and Mac OS X. The testing tools allow testers to start testing at the same time as developers start developing. The book also covers how to set up automated practices such as build, deploy and test workflows. This book: Takes you through the major stages in a software development project. Gives practical development guidance for the whole team. Enables you to quickly get started with modern development practices. With Microsoft Team Foundation



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Service comes a collaboration platform that gives you and your team the tools to better perform your tasks in a fully integrated way. What you'll learn What ALM is and what it can do for you. Leverage a cloud-based ALM platform for quick improvements in your development process. Improve your agile development process using integrated tools and practices. Develop automated build, deployment and testing processes. Integrate different development tools with one collaboration platform. Get started with ALM best-practices first time round. Who this book is for Pro Team Foundation Service is for any development team that wants to take their development practices to the next level.

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## Development For Agile Teams Microsoft Team Foundation

Service is an excellent platform for managing the entire application development lifecycle and being a cloud-based offering it is very easy to get started. Pro Team Foundation Service is a great guide for anyone in a team who wants to get started with the service and wants to get expert guidance to do it right. Table of Contents Introduction to Application Lifecycle Management Introduction to Agile Planning, Development, and Testing Deciding on a Hosted Service Getting Started Working with the Initial Product Backlog Managing Team and Alerts Initial Sprint Planning Running the Sprint Kanban Engaging the Customer Choosing Source

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Development For Agile Teams  
(Microsoft .NET Development)  
Control Options Working with  
Team Foundation Version Control  
in Visual Studio Working with Git  
in Visual Studio Working in  
Heterogeneous Environments  
Configuring Build Services  
Working with Builds Customizing  
Builds Continuous Deployment  
Agile Testing Test Management  
Lab Management

A comprehensive guide to using  
Microsoft Team Foundation  
Server 2012 Team Foundation  
Server has become the leading  
Microsoft productivity tool for  
software management, and this  
book covers what developers  
need to know to use it effectively.  
Fully revised for the new features  
of TFS 2012, it provides  
developers and software project  
managers with step-by-step

instructions and even assists those who are studying for the TFS 2012 certification exam.

You'll find a broad overview of TFS, thorough coverage of core functions, a look at extensibility options, and more, written by Microsoft insiders and MVPs. An update of the leading Wrox book on Team Foundation Server, written by an expert team of Microsoft insiders and MVPs Provides a broad overview of Team Foundation Server for developers, software project managers, testers, business analysts, and others wanting to learn how to use TFS Offers administrators the necessary tools to efficiently monitor and manage the TFS environment Covers core TFS functions

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including project management, work item tracking, version control, test case management, build automation, reporting, and how to write extensions for TFS 2012 Professional Team Foundation Server 2012 builds on the proven Wrox Professional formula to give you a solid background in this software management tool.

Professional Visual Studio 2008  
Microsoft Visual Studio 2008 is the latest version in the ongoing evolution of the Integrated Development Environment (IDE), and this resource examines the diverse facets of the IDE—from common tasks to intricate functions to the powerful tools that accompany the main code editing and design windows.

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Written by a unique author duo and offering an in-depth look at the powerful and fascinating features and techniques of the IDE, this book explores each aspect of the development life cycle from the perspective of how Visual Studio 2008 can make your life easier. Each chapter is packed with examples that illustrate uses for various tools, commands, and shortcuts of Visual Studio 2008. You will gradually learn to identify where a feature is used, conclude how you can use it to its fullest potential, and then seamlessly apply that feature to help solve real-world problems.

Visual Studio 2010 All-in-One For  
Dummies

Professional Visual Studio 2005

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Development For Agile Teams  
Team System  
(Microsoft Net Development)  
Professional Application Lifecycle  
Management with Visual Studio  
2013

Software Testing with Visual  
Studio Team System 2008

Visual Studio Team Foundation  
Server 2012

**Team Foundation Server is  
now for everyone! Team  
Foundation Server is an  
integral part of Microsoft's  
Application Lifecycle  
Management suite for  
managing and delivering  
software projects. The 2013  
update has opened up TFS for  
everyone by expanding  
capabilities to support iOS,  
MacOS, Android, and Java  
development. Professional  
Team Foundation Server 2013**

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covers the latest updates  
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Management, Test-Case Management, Release Management, and shows new users the TFS workflow for managing and delivering products. The authors leverage their positions as MVP Microsoft insiders to guide you step-by-step through all things TFS, as well as help prepare you for the Team Foundation Server Certification Exam. Provides a broad overview of Team Foundation Server for developers, software project managers, testers, business analysts, and others wanting to learn how to use TFS Gives TFS administrators the



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tools they need to efficiently monitor and

manage the TFS environment

Covers core TFS functions

including project

management, work item

tracking, version control,

test case management, build

automation, reporting

Explains extensibility

options and how to write

extensions for TFS Helps

certification candidates

prepare for the Microsoft

Team Foundation Server 2013

certification exam

Professional Team Foundation

Server 2013 is the ultimate

guide to mastering this

invaluable developer's tool.

Ramp up your software

development with this

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comprehensive resource  
Microsoft's Application  
Lifecycle Management (ALM)  
makes software development  
easier and now features  
support for iOS, MacOS,  
Android, and Java  
development. If you are an  
application developer, some  
of the important factors you  
undoubtedly consider in  
selecting development  
frameworks and tools include  
agility, seamless  
collaboration capabilities,  
flexibility, and ease of  
use. Microsoft's ALM suite  
of productivity tools  
includes new functionality  
and extensibility that are  
sure to grab your attention.  
Professional Application

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## Development For Agile Teams

Lifecycle Management with  
Visual Studio 2013 provides

in-depth coverage of these  
new capabilities. Authors

Mickey Gousset, Martin  
Hinshelwood, Brian A.

Randell, Brian Keller, and  
Martin Woodward are Visual

Studio and ALM experts, and  
their hands-on approach

makes adopting new ALM  
functionality easy.

Streamline software design  
and deployment with

Microsoft tools and  
methodologies Gain a

practical overview of ALM  
with step-by-step guides and

reference material Case

studies illustrate specific

functionality and provide in-  
depth instruction Use new

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capabilities to support iOS, MacOS, Android and Java development Discover this comprehensive solution for modeling, designing, and coordinating enterprise software deployments Over 100 pages of new content, forward-compatible with new product releases

Professional Application Lifecycle Management with Visual Studio 2013 provides a complete framework for using ALM to streamline software design and deployment processes using well-developed Microsoft tools and methodologies. Professional Application Lifecycle Management with Visual Studio 2013 is your

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## Development For Agile Teams

guide to make use of newly-available ALM features to

take your enterprise software development to the next level.

Visual Basic 2008 Black Book Is The Most Comprehensive Book That You Will Find On

Visual Baisc.Net. It

Contains Useful Material On All The Concepts Of Visual

Basic 2008, And At The Same Time, Teaches You How To

Implement These Concepts Programmatically By

Providing Appropriate

Examples Along-With Detailed Explanations. This Edition

Of The Book Particularly Deals With Some New And

Advanced Topics: Such As

Wpf, Wcf, Wf, Asp.Net, Ajax,

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Silverlight, And Linq. This  
Unique Book On Visual Basic  
(Microsoft Net Development)

2008 Has Extensive Coverage  
Of The Language; No Doubt,  
Every Aspect Of The Book Is  
Worth Its Price. Part I -  
.Net Framework 3.5 And  
Visual Studio 2008 Chapter  
1: Getting Started With .Net  
Framework 3.5 Chapter 2:  
Introducing Visual Studio  
2008 Part Ii - Visual Basic  
Programming Language And  
Oops Chapter 3: Introducing  
Visual Basic 2008 Chapter 4:  
Flow Control And Exception  
Handling In Visual Basic  
2008 Chapter 5: Object-  
Oriented Programming In  
Visual Basic 2008 Part Iii -  
Windows Forms And Wpf  
Chapter 6: Windows Forms In

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Visual Basic 2008 Chapter 7:

(Microsoft® .NET Development) - I

Chapter 8: Windows Forms

Controls- Ii Chapter 9:

Windows Forms Controls - Iii

Chapter 10: Windows Forms

Controls - Iv Chapter 11:

Windows Forms Controls - V

Chapter 12: Introducing

Windows Presentation

Foundation Chapter 13:

Working With Wpf 3.5

Controls, Resources, Styles,  
Templates, And Commands

Chapter 14: Using Graphics

And Multimedia In Windows

Forms And Wpf Part Iv -

Asp.Net 3.5 Chapter 15:

Introducing Asp.Net 3.5 And

Web Forms Chapter 16:

Standard Web Server Controls

Chapter 17: Navigation

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Controls In Asp.Net 3.5

Chapter 18: Login And Web

Parts Controls In Asp.Net

3.5 Chapter 19: Enhancing

Web Applications With

Silverlight Part V -

Services And Deployment

Chapter 20: Asp.Net 3.5 Web

Services Chapter 21:

Introducing Windows

Communication Foundation

Chapter 22: Deploying

Windows And Web Applications

Part Vi - ADO.NET And LINQ

Chapter 23: Data Access With

ADO.NET Chapter 24: Data

Binding In Windows Forms And

WPF Applications Chapter 25:

Data Binding In Asp.Net

Applications Chapter 26:

Working With LINQ Part Vii -

Advanced Topics Chapter 27:



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Working With Windows

(Microsoft .Net Development)  
Workflow Foundation Chapter

28: Threading In Visual

Basic 2008 Chapter 29:

Collections And Generics

Chapter 30: Working With Xml

And .Net Chapter 31: The My

Object Chapter 32: .Net

Assemblies Chapter 33:

Developing Windows Mobile

Applications Chapter 34:

Security And Cryptography In

.Net Chapter 35: .Net

Remoting In Visual Basic

2008 Chapter 36: Human

Resources Management System

Software Engineering with

Microsoft Visual Studio Team

System is written for any

software team that is

considering running a

software project using

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Visual Studio Team System (VSTS), or evaluating modern software development practices for its use. It is about the value-up paradigm of software development, which forms the basis of VSTS: its guiding ideas, why they are presented in certain ways, and how they fit into the process of managing the software lifecycle. This book is the next best thing to having an onsite coach who can lead the team through a consistent set of processes. Sam Guckenheimer has been the chief customer advocate for VSTS, responsible for its end-to-end external design. He has written this

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book as a framework for thinking about software projects in a way that can be directly tooled by VSTS. It presents essential theory and practical examples to describe a realistic process for IT projects. Readers will learn what they need to know to get started with VSTS, including The role of the value-up paradigm (versus work-down) in the software development lifecycle, and the meanings and importance of "flow" The use of MSF for Agile Software Development and MSF for CMMI Process Improvement Work items for planning and managing backlog in VSTS Multidimensional, daily

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metrics to maintain project  
flow and enable estimation  
Creating requirements using  
personas and scenarios  
Project management with  
iterations, trustworthy  
transparency, and friction-  
free metrics Architectural  
design using a value-up  
view, service-oriented  
architecture, constraints,  
and qualities of service  
Development with unit tests,  
code coverage, profiling,  
and build automation Testing  
for customer value with  
scenarios, qualities of  
service, configurations,  
data, exploration, and  
metrics Effective bug  
reporting and bug assessment  
Troubleshooting a project:

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(Microsoft .Net Development)

recognizing and correcting  
common pitfalls and  
antipatterns This is a book  
that any team using or  
considering VSTS should  
read.

The Complete Reference to  
Professional Soa with Visual  
Studio 2005 (C# & VB 2005)  
.Net 3.0

Effective REST Services via  
.NET

Visual Basic 2008

Programming Black Book,  
Platinum Edition (With Cd)  
Pro Team Foundation Service  
For .NET Framework 3.5

An example testing  
scenario is set up, and  
used as reference for  
exploring the testing

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features available in Visual Studio Team System 2008. This is a concise practical guide that will help you learn testing your software applications using Visual Studio Team System 2008 quickly, with lot of examples and clear explanations. It is packed with screenshots to aid your understanding of the process. This book is for Microsoft developers working with Visual Studio 2008 who need to create a structured

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testing environment for their applications. No prior knowledge of testing is expected. The reader will need to be familiar with the standard Visual Studio 2008 environment, but anyone who has entered and compiled code in this environment before will easily follow what goes on.

Updated to include coverage of the latest 'DBPro' extension for database professionals this book is the only reference needed to get

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started with Visual Studio 2005 Team System.

It will guide you through the entire breadth of VSTS. If you are a stakeholder, you have a portal that gives you instant access to project documents, status, and performance indicators. If you are a project manager, you will learn how create, manage, and assess team performance. If you are a developer, you will learn how to write higher-quality code, and ensure that the code



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works and performs well. This book will help you get started with agile project management using Microsoft's latest releases of its market-leading Team Foundation Server (TFS) 2015, and Visual Studio Team Services (VSTS). The book demonstrates agile concepts and how to implement them using TFS/VSTS. Many organizations are using agile practices today. Agility has become a key enabler for running better projects with

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more successful end results and high quality output. At the same time, adoption of TFS/VSTS has increased dramatically, from being just a new version control system in the very beginning to becoming the fully-featured market leader it is today. In order to benefit the most from agile practices you need an Application Lifecycle Management (ALM) toolset that supports your way of working. With TFS/VSTS, Microsoft has

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provided a powerful tool that is very

customizable. This book shows you how you can use TFS/VSTS to implement many agile practices and how they fit into a well-thought-out ALM implementation. The book also shows how an agile product owner can work with TFS/VSTS to setup an agile project from scratch and how to continue using TFS/VSTS throughout the whole project to track progress, create and refine the backlog, and

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work with Kanban and Scrum Task boards.

Keeping track of progress is important in any project. TFS/VSO includes many tools which will help you to track key metrics in an agile project. Many useful reports are available out of the box, and the TFS extensibility offers several ways to further customize reporting to fit your needs. What You Will Learn: Agile Concepts and Processes How TFS/VSO supports

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agile processes end to  
end How you can  
customize TFS/VSO to  
better support your  
processes How to set up  
an agile project from  
scratch and manage it  
over its lifecycle  
ASP.NET 3.5 is the  
principal standard for  
creating dynamic web  
pages on the Windows  
platform. Pro ASP.NET  
3.5 in VB 2008: Includes  
Silverlight 2 raises the  
bar for high-quality,  
practical advice on  
learning and deploying  
Microsoft's dynamic web

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solution. Updated with everything you need to integrate Silverlight 2.0 into your ASP.NET applications, this book teaches you all about Silverlight's exciting features so that your ASP projects can be rich in visual flair and compelling to the user. You'll learn how to use the new levels of abstraction in the Entity Framework to design elegant, powerful application architectures. Seasoned .NET professionals

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Matthew MacDonald, Mario Szpuszta, and Vidya Vrat Agarwal explain how you can get the most from these groundbreaking technologies. They cover ASP.NET 3.5 as a whole, illustrating both the newer features and the functionality carried over from previous versions of ASP. This book will give you the knowledge you need to code real ASP.NET 3.5 applications in the best possible style.

Build Cross-Platform  
Apps with Xamarin and

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.NET Core

Pro Visual Studio Team

System Application

Lifecycle Management

Pro ASP.NET 3.5 in C#

2008

Professional Team

Foundation Server 2013

Professional Visual

Studio Extensibility

What other areas of the organization might benefit from the Visual Studio Team Services team's improvements, knowledge, and learning? What management system can we use to leverage the Visual Studio Team Services experience, ideas, and concerns of the people closest to the work to



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be done? A compounding model resolution with available relevant data can often provide insight towards a solution methodology; which Visual Studio Team Services models, tools and techniques are necessary? How do we accomplish our long range Visual Studio Team Services goals? Is Visual Studio Team Services linked to key business goals and objectives? This astounding Visual Studio Team Services self-assessment will make you the trusted Visual Studio Team Services domain assessor by revealing just what you need to know to be fluent and ready for any Visual Studio Team Services

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challenge. How do I reduce the effort in the Visual Studio Team Services work to be done to get problems solved? How can I ensure that plans of action include every Visual Studio Team Services task and that every Visual Studio Team Services outcome is in place? How will I save time investigating strategic and tactical options and ensuring Visual Studio Team Services costs are low? How can I deliver tailored Visual Studio Team Services advice instantly with structured going-forward plans? There's no better guide through these mind-expanding questions than acclaimed best-selling author

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Gerard Blokdyk. Blokdyk ensures all Visual Studio Team Services essentials are covered, from every angle: the Visual Studio Team Services self-assessment shows succinctly and clearly that what needs to be clarified to organize the required activities and processes so that Visual Studio Team Services outcomes are achieved. Contains extensive criteria grounded in past and current successful projects and activities by experienced Visual Studio Team Services practitioners. Their mastery, combined with the easy elegance of the self-assessment, provides its superior value to you in knowing

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how to ensure the outcome of any efforts in Visual Studio Team Services are maximized with professional results. Your purchase includes access details to the Visual Studio Team Services self-assessment dashboard download which gives you your dynamically prioritized projects-ready tool and shows you exactly what to do next. Your exclusive instant access details can be found in your book.

A comprehensive, easy-to-understand guide to Visual Studio 2010 Visual Studio is Microsoft's comprehensive development environment that encompasses the .NET Framework, various

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programming languages, and ASP.NET. Programmers love it for developing applications for mobile devices and the Web. Because Visual Studio can be complex, the All-in-One For Dummies format makes it easy for beginners to grasp its different parts and get up to speed. Visual Studio is a development environment used with various programming languages to create a variety of applications, including those for the Web and mobile devices. The updated Visual Studio 2010 features new emphasis on development for Windows 7, cloud computing, and enhanced Web and Silverlight Visual Studio

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2010 All-in-One For Dummies shows how to build applications using the enhanced productivity features of Visual Studio 2010. Minibooks cover a Visual Studio overview, getting started, building Windows 7 and cloud applications, data access, coding, and other IDE details. Ideal for new programmers or Java programmers who want to become proficient with Visual Studio. Visual Studio 2010 All-in-One For Dummies provides both a great instruction book for new programmers and a valuable reference for the more experienced.

Visual Studio Team System

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(VSTS) gives Microsoft development teams a powerful, integrated toolset for Agile development. Visual Studio Team System: Better Software Development for Agile Teams is a comprehensive, start-to-finish guide to making the most of VSTS in real-world Agile environments. Using a book-length case study, the authors show how to use VSTS to improve every aspect of software development, step by step—from project planning through design and from coding through testing and deployment. Agile consultant Will Stott and Microsoft development lead James Newkirk carefully integrate

theory and practice, offering hands-on exercises, practical insights into core Extreme Programming (XP) techniques, and much more. Coverage includes Using VSTS to support the transition to Agile values and techniques Forming Agile teams and building effective process frameworks Leveraging Team Foundation Version Control to help teams manage change and share their code effectively Implementing incremental builds and integration with Team Foundation Build Making the most of VSTS tools for Test-Driven Development and refactoring Bringing agility into



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software modeling and using patterns to model solutions more effectively Using the FIT integrated testing framework to make sure customers are getting what they need Estimating, prioritizing, and planning Agile projects

The #1 guide to using Visual Studio 2010 in team development: insider coverage of this huge release, from the leader of the VSTS team \* \*Focuses on succeeding with new VS 2010 ALM products in real-world environments, with exclusive 'Lessons Learned at Microsoft'. \*Thoroughly covers VS 2010's massive new capabilities for team

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Development For Agile Teams  
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development. \*Contains extensive  
new coverage of implementing  
Scrum and related practices.

\*Covers the entire lifecycle:  
requirements, architecture,  
construction, build, test, and more  
This is the most practical,  
valuable guide for every member  
of the software team who intends  
to run or participate in software  
projects using Microsoft's Visual  
Studio 2010. Written by a top  
Microsoft Visual Studio  
development team leader and a  
leading Visual Studio  
implementation consultant, it  
focuses on the real challenges  
development organizations face.  
The authors identify powerful

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lessons and best practices learned at Microsoft, and cover the entire development lifecycle, from requirements gathering through testing and beyond. This edition adds extensive coverage of VS 2010's extensive new team features, as well as new coverage of using VS 2010 to actively support teams that practice Scrum. Throughout, the authors focus on showing how to use VS 2010 to reduce waste, increase transparency, and accelerate the flow of value to the end customer.

Coverage includes: \*

\*Requirements: vision, user stories, use cases, storyboards, satisfiers/dissatisfiers, and more

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\*Running the project: self-managing teams, metrics, sprints, and dashboards \*'Value-up' views of software architecture, construction, and testing. \*Build and lab: check-in, team build, continuous integration, build verification tests, reporting, deployment, and lab automation/virtualization.

\*Troubleshooting the project: overcoming issues ranging from scope creep to build failures

Adopting Agile Software

Practices: From Backlog to

Continuous Feedback

Visual Studio Team System

Professional VB 2005 with .NET

3.0

Development For Agile Teams  
(Microsoft .Net Development)  
Beginning Visual Studio for Mac  
Pro ASP.NET 2.0 in VB 2005,  
Special Edition

Visual Studio is a development IDE created by Microsoft to enable easier development for Microsoft programming languages as well as development technologies. It has been the most popular IDE for working with Microsoft development products for the past 10 years. Extensibility is a key feature of Visual Studio. There have not been many books written on this aspect of Visual Studio. Visual Studio Extensibility (VSX) can be considered a hard topic to learn

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for many developers in comparison with most .NET related topics. Also, its APIs are very complex and not very well written. Some may refer to these APIs as dirty because they do not have good structure, naming convention, or consistency. Visual Studio is now 10 years old. It was created during the COM days for COM programming but later migrated to .NET. However, Visual Studio still relies heavily on COM programming. It was revamped when moving to the .NET platform but still contains its COM nature; this fact is what makes it harder for .NET

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developers to work with VSX. Because it is an older product built on two technologies, it has produced inconsistency in code. Although there are problems with the current version of VSX, the future looks bright for it. The many different teams working on the software have been moved into one umbrella group known as the Visual Studio Ecosystem team. Throughout the past 10 years Visual Studio has continued to grow and new extensibility features have been added. Learning all of the options with their different purposes and implementations is not easy. Many extensibility

features are broad topics such as add-ins, macros, and the new domain-specific language tools in Visual Studio. Learning these topics can be difficult because they are not closely related to general .NET programming topics. This book is for .NET developers who are interested in extending Visual Studio as their development tool. In order to understand the book you must know the following material well: Object-oriented programming (OOP), the .NET Framework and .NET programming, C# or Visual Basic languages, some familiarity with C++, some



familiarity with XML and its related topics, and Visual Studio structure and usage. A familiarity with COM programming and different .NET technologies is helpful. The aims of this book are to: Provide an overview of all aspects of VSX Enable readers to know where/when to use extensibility Familiarize readers with VS Extensibility in detail Show readers the first steps and let them learn through their own experiences Use examples, sample code, and case studies to demonstrate things in such a way that helps readers understand the concepts Avoid

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bothering readers with long discussions and useless code samples In order to use this book, and get the most out of it, there are some technical requirements. You must have the following two packages installed on your machine to be able to read/understand the chapters and test code samples: Visual Studio 2008 Team System Edition (or other commercial editions) Visual Studio 2008 SDK 1.0 (or its newer versions) You will need to buy Visual Studio 2008 to register for an evaluation version. The Free Express editions of Visual Studio do not support the extensibility

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options. The Visual Studio SDK is needed in order to read some of the chapters in the book and can be downloaded as a free package. The operating system doesn't matter for the content of the book, but all code was written with Visual Studio 2008 Team System Edition in Windows Vista x86. Chapters 1, 2, and 3 will give you an introduction to the basic concepts you need to understand before you can move on to the rest of the book. Chapter 4 discusses the automation model, which is an important prerequisite for many of the chapters in the book that

focus on add-ins, macros, and VSPackages. Chapters 5–14 will utilize add-ins in a case study to learn about the main responsibilities of the automation model and some of the more common techniques used in VSX development. Each of the following chapters is dedicated to a specific extensibility option; they are independent of one another and you can read them in any order. It is important to read chapters 4–14 before you begin reading about the specific extensibility options. Chapter 5 contains a walk-through of the Add-in Wizard and describes

its steps. Chapter 6 will show you the anatomy of add-ins and explain how to create add-ins and how they work. Chapter 7 discusses how to manipulate solutions, projects, and project items via your code to build add-ins. Chapter 8 shows you how to deal with documents and code editors in your add-ins. Chapter 9 explains how to work with programming codes and how to manipulate their elements. Chapter 10 describes some ways to work with user interface elements, Windows Forms, and controls via code in your add-ins. Chapter 11 discusses

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the Tools Options page and uses  
add-ins as the case study to

show you how to create your  
own Tools Options pages.

Chapter 12 teaches you how to  
debug and test your add-ins.

Chapter 13 shows you how to  
deploy your add-ins. Chapter

14 completes the discussion  
about add-ins by talk about

resources and localization of

add-ins. Chapter 15 discusses a  
new feature in VS 2008: the

Visual Studio Shell. Chapter 16

talks about domain-specific

language tools; you will learn

how to build them and see a

quick overview of DSL tools.

Chapter 17 discusses debugging

and how to extend debugging features. Chapter 18 talks about VSPackages as a way to extend VS functionality and add something new to its existing packages. Chapter 19 teaches you what a code snippet is and how to write and manage code snippets in Visual Studio to make your coding process easier. Chapter 20 talks about VS project templates and starter kits and how to write your own project templates. Chapter 21 focuses on MSBuild and writing custom builds for Visual Studio and .NET applications. Chapter 22 discusses Visual Studio macros in detail and explains

how to build a Visual Studio macro. Keyvan Nayyeri is a software architect and developer. He has a Bachelor of Science degree in applied mathematics. His main focus is on Microsoft development technologies and their related markup languages. Nayyeri is also a team leader and developer for several .NET open–source projects; this includes writing code for special purposes. He holds an MVP award for Comunnity Server. He recently co–authored Wrox Professional Community Server (2007).

The Complete Reference to



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Professional SOA with Visual  
Studio 2005 (C# & VB 2005)

focuses on architecting and constructing enterprise-level systems. Taking advantage of the newly released Visual Studio 2005 development environment, the book assesses the current service-oriented platform and examines new ways to develop for scalability, availability, and security (which have become available with .NET 2.0). You'll get to look closely at application infrastructure in terms of flexibility, interoperability, and integration, as well as the decisions that have to be made

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to achieve optimum balance  
within your architecture.

Build Web Services Better and  
Faster with RESTful Techniques  
and .NET Technologies  
Developers are rapidly  
discovering the power of REST  
to simplify the development of  
even the most sophisticated  
Web services—and today ' s  
.NET platform is packed with  
tools for effective REST  
development. Now, for the first  
time, there ' s a complete,  
practical guide to building REST-  
based services with .NET  
development technologies.  
Long-time .NET and Web  
services developers and authors

Kenn Scribner and Scott Seely explain why REST fits so smoothly into the Internet ecosystem, why RESTful services are so much easier to build, what it means to be RESTful, and how to identify behaviors that are not RESTful. Next, they review the core Internet standards and .NET technologies used to develop RESTful solutions and show exactly how to apply them on both the client and server side. Using detailed code examples, Scribner and Seely begin with simple ASP.NET techniques, and then introduce increasingly powerful options—including

## Windows Communication Foundation (WCF) and

Microsoft ' s cloud computing initiative, Azure. Coverage includes • Accessing RESTful services from desktop applications, using Windows Forms and WPF • Supporting Web client operations using Silverlight 2.0, JavaScript, and other technologies •

Understanding how IIS 7.0 processes HTTP requests and using that knowledge to build better REST services •

Constructing REST services based on traditional ASP.NET constructs • Utilizing the ASP.NET MVC Framework to

implement RESTful services more effectively • Taking advantage of WCF 3.5 ' s powerful REST-specific capabilities • Creating RESTful data views effortlessly with ADO.NET Data Services • Leveraging Microsoft ' s Azure cloud-computing platform to build innovative new services • Choosing the right .NET technology for each REST application or service ASP.NET 4 is the principal standard for creating dynamic web pages on the Windows platform. Pro ASP.NET 4 in C# 2010 raises the bar for high-quality, practical advice on

learning and deploying  
Microsoft's dynamic web  
solution. This edition is updated  
with everything you need to  
master up to version 4 of  
ASP.NET, including coverage of  
ASP.NET MVC, ASP.NET AJAX 4,  
ASP.NET Dynamic Data, and  
Silverlight 3. Seasoned .NET  
professionals Matthew  
MacDonald and Mario Szpuszta  
explain how you can get the  
most from these  
groundbreaking technologies.  
They cover ASP.NET 4 as a  
whole, illustrating both the  
newer features and the  
functionality carried over from  
previous versions of ASP. This

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book will give you the  
knowledge you need to code  
real ASP.NET 4 applications in  
the best possible style.

Essential LINQ

Visual Studio 2008 All-In-One  
Desk Reference For Dummies  
Pro Visual Studio 2005 Team  
System

From Concept to Continuous  
Feedback

Managing Projects with  
Microsoft Visual Studio Team  
System

***As the most important  
component of Microsoft's  
Visual Studio(r) 2005 Team  
System, Team Foundation  
Server is the central***

*integration point that provides a collaborative environment for every member of a team, regardless of role. Since Team Foundation Server is so tightly interwoven with the rest of Team System, the authors have decided to present you with an invaluable resource that covers both, so that you may learn to set up and administer Team Foundation Server in order to effectively use the whole Team System toolset effectively. Three Microsoft Team System MVPs cover how to plan a Team System deployment, complete a software project, and*



***everything in between. They show you how to handle real-world challenges and tackle the tasks and scenarios that encompass the entire software development lifecycle. What you will learn from this book***  
***How to implement IT governance such as Sarbanes-Oxley***  
***How to work with mixed environments (including Java and .NET)***  
***How to set up the product for large distributed environments***  
***How and why to take multiple lifecycles into consideration when deploying and using Team System***  
***How to create custom development tools and administer and***

***customize work items How to  
monitor your team project  
metrics using SQL Server  
Reporting Services Who this  
book is for This book is for  
project managers, IT  
administrators, and anyone  
whose role consists of  
administering Team  
Foundation Server on a daily  
basis, running a software  
project, setting up users, or  
handling security. Wrox  
Professional guides are  
planned and written by  
working programmers to meet  
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**relevant, they address the issues technology professionals face every day. They provide examples, practical solutions, and expert education in new technologies, all designed to help programmers do a better job.**

**A team of Microsoft insiders shows programmers how to use Visual Studio 2005 Team System, the new suite of products from Microsoft that can be used for software modeling, design, testing, and deployment Focuses on practical application of the tools on code samples,**

**development scenarios, and automation scripting This timely book serves as both as a step-by-step guide and as a reference for modeling, designing, and coordinating enterprise solutions at every level using Team System The book begins with an overview of Team System and then offers nuts-and-bolts guidance on practical implementation Code examples are provided in both VB.NET and C# Provides information on using the Visual Studio 2005 software testing and development tools, covering such topics as unit testing,**

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**Web testing, load testing, code  
analysis, and dynamic  
analysis.**

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innovations, and to  
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commitment to the ASP.NET  
market, we are publishing a  
special edition of Pro ASP.NET  
2.0 in VB 2005, with new  
chapters explaining how to  
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technologies. On top of the  
book's already extensive  
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how to create Ajax and Atlas  
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**2.0 Performance Tuning and will be given a slew of bonus material to truly make this special edition special. This includes a free eBook of the title's content and a bonus 150 page eBook of carefully selected ASP.NET 2.0 articles.**

**Professional Team Foundation Server 2012**

**Professional Visual Studio 2008**

**Pro ASP.NET 3.5 in VB 2008**

**VISUAL STUDIO TEAM SYSTEM**

**Pro ASP.NET 4 in C# 2010**

*“Charlie and Dinesh bring important skills to this project that enable them to show how LINQ works and the*

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practical ways you can use it in your daily development process." From

the Foreword by Anders Hejlsberg LINQ is one of Microsoft's most exciting, powerful new development technologies. Essential LINQ is the first LINQ book written by leading members of Microsoft's LINQ and C# teams. Writing for architects, developers, and development managers, these Microsoft insiders share their intimate understanding of LINQ, revealing new patterns and best practices for getting the most out of it. Calvert and Kulkarni begin by clearly explaining how LINQ resolves the long-time "impedance mismatch" between object-oriented code and relational databases. Next, they show how LINQ integrates querying into C# as a "first-class citizen." Using realistic code

examples, they show how LINQ provides a strongly typed, IntelliSense-aware technology for working with data from any source, including SQL databases, XML files, and generic data structures. Calvert and Kulkarni carefully explain LINQ's transformative, composable, and declarative capabilities. By fully illuminating these three concepts, the authors allow developers to discover LINQ's full power. In addition to covering core concepts and hands-on LINQ development in C# with LINQ to Objects, LINQ to XML, LINQ to SQL, and LINQ to Entities, they also present advanced topics and new LINQ implementations developed by the LINQ community. This book • Explains the entire lifecycle of a LINQ project: design, development, debugging, and much more •



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Teaches LINQ from both a practical and theoretical perspective •

*Leverages C# language features that simplify LINQ development • Offers developers powerful LINQ query expressions to perform virtually any data-related task • Teaches how to query SQL databases for objects and how to modify those objects • Demonstrates effective use stored procedures and database functions with LINQ • Shows how to add business logic that reflects the specific requirements of your organization • Teaches developers to create, query, and transform XML data with LINQ • Shows how to transform object, relational, and XML data between each other • Offers best patterns and practices for writing robust, easy-to-maintain LINQ code*

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Quickly learn how to get the most out of the Visual Studio for Mac integrated development environment (IDE). Microsoft has invested heavily to deliver their very best development tools and platforms to other operating systems. Visual Studio for Mac is a powerful developer tool that reinforces Microsoft's "mobile-first", "cloud-first", and "any developer, any platform, any device" strategy. With the author's guided expertise and extensive code samples, you will understand how to leverage the most useful tools in Visual Studio for Mac, the code editor, and the powerful debugger. You also will appreciate the author's guidance on collaborating with other team members using integrated tooling for the Git source control engine.

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Whether you are a Mac developer interested in cross-platform development or a Windows developer using a Mac, *Beginning Visual Studio for Mac* will quickly get you up to speed! What You'll Learn Prepare, configure, and debug in the Mac development environment Create cross-platform mobile apps for Android, iOS, and Windows with Xamarin and C# in Visual Studio for Mac Build cross-platform Web applications with .NET Core using Visual Studio for Mac Customize your productive and collaborative development environment Who This Book Is For Software developers using a Mac computer who want to build mobile or web applications that run on multiple operating systems *Visual Studio 2005 Team System* is a large and complex product, and is

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*arguably the most sophisticated development environment that Microsoft has ever built. It has enormous potential to improve people's working lives by allowing them to draw together disparate tasks within a single reporting and testing structure. In order to do this people need a guide, and this book provides that guidance. It walks readers through a fictional scenario containing all the problems that Team System was built to remedy and shows how the product can be best applied to solve the problems of architects, developers, testers and project managers alike.*

*Use Visual Studio® Team Foundation Server 2012 and Agile Methods to Deliver Higher Value Software Faster This is the definitive guide to applying agile development and modern*

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software engineering practices with  
Visual Studio Team Foundation Server 2012—Microsoft's complementary Application Lifecycle Management (ALM) platform. Written by the Microsoft Visual Studio product owner and a long-time Team Foundation Server implementation specialist, it focuses on solving real development challenges, systematically eliminating waste, improving transparency, and delivering better software more quickly and painlessly. Coverage includes • Accelerating the “flow of value” to customers, with a transparent backlog, PowerPoint Storyboarding, VS 2012 feedback requests, and a “usability lab” right into your customers' hands • Driving quality upstream to uncover hidden architectural patterns, ensure cleaner

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code, fix multiple recurring “cloned” bugs at once, ensure the definition of done with continuous integration and deployment in a reliable build process

- *Eliminating “no repro” bugs with VS 2012’s six powerful mechanisms for more accurate fault identification and use of virtualized test environments*
- *Using Scrum or other Agile methods with Process Templates effectively across distributed teams in large organization by automating burndowns and dashboards to identify “early warning signals” of emerging problems with quality or maintainability*
- *Staying in the groove by storing the state of your work and environment with shelvesets, to let you handle interruptions smoothly*
- *Leveraging VS 2012’s new support for multiple Microsoft and open source unit*

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*testing frameworks in your IDE and continuous integration pipeline •*

*Performing exploratory testing to uncover bugs in surprising places and testing immersive Windows 8 apps •*  
*Rapidly improving team development and collaboration with the hosted Team Foundation Service Whatever your development role, this book will help you apply modern software development practices using Visual Studio Team Foundation Server 2012 to focus on what really matters: building software that begins delivering exceptional value sooner and keeps delighting customers far into the future.*

*Professional Application Lifecycle Management with Visual Studio 2010*  
*Visual Studio Team Services Second Edition*

*Better Software Development for*

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## Development For Agile Teams

### *Agile Teams Includes Silverlight 2*

*Software Engineering with Microsoft Visual Studio Team System*

*Get up to speed on Application Lifecycle Management (ALM) with Visual Studio 2010 through a combination of hands-on instruction and deep-dives.*

*Microsoft has packed a lot of brand new testing and modeling tools into Visual Studio 2010, tools that previously were available only to Microsoft internal development teams.*

*Developers will appreciate the focus on practical implementation techniques and best practices. A team of Microsoft insiders provides a nuts-and-bolts*



*approach. This Wrox guide is designed as both a step-by-step guide and a reference for modeling, designing, and coordinating software development solutions at every level using Visual Studio 2010 and Visual Studio Team Foundation Server 2010. Visual Studio 2010 offers a complete lifecycle management system that covers modeling, testing, code analysis, collaboration, build and deployment tools. Coverage includes: An Introduction to Software Architecture Top-down Design with Use Case Diagrams, Activity Diagrams, and Sequence Diagrams Top-down Design with Component and Class Diagrams*

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*Analyzing Applications Using  
Architecture Explorer Using Layer  
Diagrams An Introduction to  
Software Development Unit  
Testing with the Unit Test  
Framework Managed Code  
Analysis and Code Metrics  
Profiling and Performance  
Database Development, Testing,  
and Deployment An Introduction  
to IntelliTrace An Introduction to  
Software Testing Web  
Performance and Load Testing  
Manual Testing Coded User  
Interface Testing Lab  
Management Introduction to  
Team Foundation Server Team  
Foundation Architecture Team  
Foundation Version Control  
Branching and Merging Team*

*Foundation Build An Introduction to Project Management Process Templates Using Reports, Portals, and Dashboards Agile Planning Using Planning Workbooks Process Template Customizations Professional Application Lifecycle Management with Visual Studio 2010 shows developers, testers, architects and project managers alike how to leverage the power of Visual Studio 2010 to streamline software design and development. Visual Studio 2008 is packed with features that help you create better software and do it with less repetition and drudgery. Visual Studio 2008 All-In-One Desk Reference For Dummies shows you how to make the most of this*

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*cool suite of tools! It's all here!*

*This comprehensive, seven-books-in-one guide gets you up and running with Visual Studio 2008*

*in no time. You'll discover*

*Microsoft's vision for Visual Studio, get familiar with the .Net*

*environment and languages, and learn how to install, browse, and*

*make connections with Visual*

*Studio. Soon, you'll be building applications for Vista, Office 2007,*

*and mobile devices; using AJAX and LINQ; and testing and*

*debugging your programs.*

*Discover how to: Understand*

*Visual Studio's role in software development Work with .Net*

*languages Develop applications*

*for Vista Build smart client*

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*interfaces Use the visual data  
designer Use Ajax controls  
Streamline application  
deployment Debug your  
applications Explore ASP. NET  
services Work with strongly typed  
data sets Access data with Visual  
Studio Program with Visual Studio  
2008 Build professional reports  
with Crystal Reports Fully  
updated with new information on  
Vista and .NET Framework 3.0  
development, MS Office  
application development, and  
more, Visual Studio 2008 All-In-  
One Desk Reference For Dummies  
also features a companion Web  
site packed with sample projects,  
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*smarter way to get up to speed  
with Visual Studio 2008!*

*\*Will significantly increase  
developer and manager  
effectiveness using this complex  
technology \*Authors convey  
proven track record with the  
technology \*This is among the  
first (if not the first) VSTS book on  
the market*

*This comprehensive book offers  
you everything you'll need to  
make the transition to the newest  
version of the world's most  
popular programming language.  
You'll get detailed information on  
how to use VB 2005 in the ever-  
expanding .NET world using both  
essential explanations of the  
topics and key code*

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ASP.NET applications and XML  
Web Services so you can take your  
abilities to new levels.*

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Visual Studio*

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